## Directions

Do a complete circle around the company vehicle and remove any hazards in the area. Both a full circle must be completed and all hazards must be removed before entering the vehicle. Instructions for controls will be provided at the start of the application.

## Start-Up Instructions

The Circle for Safety simulation is made to run inside of any optimized web browser using Unity’s Web GL framework. To open the application:

1. Find the project files in its designated address in the company’s shared drive.
2. In the root folder, click on the web link titled “index”.
3. The link will automatically open up the webpage for the simulation, and the Unity web player will begin loading. (Don’t be alarmed if this takes a little time)
   1. Internet Explorer may give issues due to content being blocked by security. Make sure to open with Firefox for best results.
   2. If Firefox gives a memory error (i.e. “Couldn’t allocate memory), then close the browser and reopen it for the problem to go away. Make sure that there are no other tabs open. (This is planned to be addressed in future patches.)
4. To enable full screen, click on the designated icon in the bottom right of the web player.
5. While playing the game, you may get a message in the bottom of the browser asking permission for the application to lock/hide your mouse cursor. Make sure to grant that permission so that the game will work properly.
6. You will be presented with the main menu of the application. Choose the ‘Start” option to proceed.
7. After a brief loading screen, the instructions menu will appear and tell you how to play the simulation.